

CHAMPIONSHIP STARTING INSTRUCTIONS.

1. When the swimmers have been placed behind the starting platforms, the starter will announce the Event and Heat number , e.g. Event 4 heat 3.
2. On the long whistle from the Referee, the swimmers shall step onto the starting platform and remain there. For Backstroke and Medley Relay events swimmers shall immediately enter the water and a second long whistle shall bring them back to the starting position.
3. On the command "**Take your marks**" , the swimmers will immediately take up their starting positions with at least one foot at the front of the starting platform, or in the case of a backstroke or Medley Relay event, their starting position in the water and remain stationary.
4. When all swimmers are stationary the Starter shall give the starting signal.
5. Any swimmer starting before the starting signal has been given shall be disqualified. If the starting signal sounds before the disqualification is declared, the race shall continue and the swimmer or swimmers shall be disqualified upon completion of the race. If the disqualification is declared before the starting signal, the signal shall not be given. But the remaining swimmers shall be called back and start again.
6. Swimmers must finish in the lane in which they start, and remain in the water in their lanes at the finish of the event. On the signal from the Referee swimmers are to leave the water by the side of the pool.
7. In an Individual Medley event, the sequence is Butterfly, Backstroke, Breaststroke, Freestyle. In a Medley Relay event, the sequence is Backstroke, Breaststroke, Butterfly, Freestyle.
8. In 800 and 1500 metre events, lap counters, where available, will be displayed at the turning end of the pool to advise the number of laps to be completed. A warning whistle will be given when each swimmer has two (2) lengths plus five (5) metres of the course to finish.

NOTE: If, because of the length of the program, "starting over the top" is used swimmers from the preceding heat are to move to the side of the lane, against the finishing wall, and remain still. When the next heat has started they are to leave the pool by the sides as quickly as possible.

MARSHALLING PROCEDURES

All swimmers or teams who are entered in the first event of the session must report to the marshalling area at least ten (10) minutes prior to the scheduled start time. Swimmers entered in other events must report to the marshalling area when called to do so by Public Announcement or when their event is displayed on the "claims board".

Swimmers who fail to report to the Marshal by the specified time shall be deemed to be a withdrawal.

NOTE: Once swimmers have reported to the Marshal they must remain in the marshalling area until directed to their starting positions by the Check Starter. Failure to remain in the marshalling area may result in the swimmer being barred from that event.

Coaches or parents are not permitted to be in the marshalling area. Refer NSW Rule R8.18.